

Curling NB

Rules for Provincial Play 2023-2024



Changes for the 2023 - 2024 curling season are highlighted in yellow. It is the competitor and coaches' responsibility to read this document fully. Ignorance of the rules will not be accepted as a defense.

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Section 1: Curling NB Special Rules

I. Preamble

The New Brunswick Curling Association (hereafter referred to as Curling NB) shall govern all sanctioned Championships in New Brunswick.

In addition to the information contained herein, the Curling NB Rules for Championship Play also include the following:

- Curling Canada Official Rule Book (including addendums and moratorium statements), in effect as of the commencement of the Curling season.
- Curling Canada Coach Interaction Rules for Juniors (Section 4)

II. General Definitions

- “Curling NB” means the New Brunswick Curling Association
- “CTRS” means Canadian Team Ranking System
- “Bona fide member” means being an active member of a Curling NB affiliated club with no outstanding dues for the current curling year. An individual who carries a membership and receives all the benefits of being a curling member including voting rights of a Curling NB affiliated Club.

NOTE: POSSESSING A SOCIAL MEMBERSHIP / JOINING A RENTAL LEAGUE AT A CURLING CLUB IS NOT CONSIDERED AS A BONA FIDE MEMBER OF A CURLING CLUB.

EXCEPTIONS: JUNIOR MEMBERS WITHOUT VOTING RIGHTS

- “Championship” means all levels of play for that event: I Qualifiers/Qualifier #1, Qualifier #2, and the Provincial Championship
- “Days” means calendar days including weekends & holidays.
- “Member Association” means a member association of Curling Canada

III. Eligibility

All team members must be Bona fide members of a Curling NB affiliated club.

Residency

All players entering any Curling NB Championship must comply with the Curling Canada Residency Policy as available on the Curling NB website.

Free Agent Policy

Refer to the policy on Curling NB website.

Birthright

Refer to the policy on Curling NB website.



IV. Participant and coaching substance use at junior curling events.

Participants and coaches at any sanctioned New Brunswick Junior Curling events are prohibited from use of alcohol and non-medically prescribed drugs from the time they leave home to attend the event until the time they arrive back home after the event has completed.

Violation will result in immediate suspension from the event, for the remainder of the current season, and possible suspension from all provincial competitions in the following year.

V. Registration

Teams' 'on-line' registration of their four (4) team players, 5th player and coach and fee payment must be received on or before midnight of the event registration deadline date.

Safe Sport Training

All players & coaches that are registered to play in any Curling NB event must complete Safe Sport training through Coach Canada's "the Locker ". Safe Sport Instructions for coaches and players can be found in the Policy, Rules & Forms section of the Curling NB website.

Withdrawal from an Event.

Registered Teams withdrawing from competition prior to the event registration deadline date will be reimbursed paid registration fees minus any processing fee. Teams withdrawing from competition after the event registration date (from preliminaries up to and including the subsequent National championship) will not be reimbursed paid registration fees and all registered or approved replacement players will be subject to the below penalty.

Should a team not show up (except in circumstance deemed extenuating by Curling NB) for any game after registering, for any level of play, including national championships, the participants involved shall not be allowed to compete in any Curling NB event for the remainder of the current season and the entire following season.

Change of Team Members

Any player having played at any level of a Championship shall not be eligible to play for more than one team in the same level of a Championship. Once a team has been eliminated from a Championship (e.g., Qualifier), any member of the eliminated team becomes eligible to play with another team in the same Championship at the next level (e.g., Provincial).

Between levels in a Championship event, teams may change one (1) player on their team with an eligible player at least eight (8) days prior to the commencement of the event being played by submitting a written request to the Curling NB Competition Director. Three (3) members of the original team must remain intact.

5th Players

Teams may identify an eligible 5th player either, at the time of team on-line registration or between the registration deadline date and 24 hours prior event start by submitting a written request to the Curling NB Competition Director including proof of eligibility as outlined above.

INTERPRETATION: THE 5TH IS THE SPARE OR ALTERNATE FOR THAT TEAM AND ONLY FOR THAT LEVEL OF THE EVENT.

Medical Substitutions

Teams may request a 'medical substitute' for a team member that has been declared 'unfit to play by reason of medical condition or injury' at that level of play by submitting a written request to the Curling NB Competition Director. The identified player may not return during that level of play. Teams must identify an eligible medical substitute player within twenty-four (24) hours of the event being played by submitting a written request to the Curling NB Competition Director. There will be no addition of players during the event. In some cases, the entire team may need to withdraw; this will be submitted to the Competition Director for review and escalate, if necessary to the complete NB Competition Committee, Curling NB Executive Director, Curling NB Executive or Curling NB Board.

Teams may replace one (1) member of the team due extenuating circumstances affecting a player with another eligible player by submitting a written / verbal request to the Curling NB Competition Director.

Provincial Championship Teams:

For Four Person Teams: Three (3) of the original four (4) members of a Provincial Championship team must go on to represent New Brunswick at the subsequent National Championship.

For Mixed Doubles: Both players must attend the subsequent National Championship

All championship teams must submit to the Curling NB Executive Director, the team's complete detailed training schedule for the current season within one (1) week of winning the Provincial Championship.

Eligibility requirements must be met by any replacement and 5th players. If these conditions are not met, the second place (or runner-up) team will replace the Championship team.

VI. Seeding/Ranking

Seeding/Ranking is used to determine the order/ranking of teams entered the draw of some Championships.

Whenever teams competing in a Championship are seeded or ranked, the seeding/ranking will be used to determine the initial position in the Championship draw.

If a Championship is seeded/ranked the actual process for seeding/ranking will be identified in the Event Description for that Championship (Section 3).

VII. Rules of Play for Officiated Events

On-Site Check In

Teams are required to Check-In and confirm their stone delivery line-up at the host site of a Championship at least one (1) hour prior to the posted start of their first game.

Pre-Event Briefing

Each team competing in a Championship will receive a copy of the Team Briefing Document, the Event Guide (if provided) and the draw as an e-mail package. A sign off page will be added to the document for all players & coach to sign and return to the Chief Umpire before the beginning of the event or at check in time. Time will be allocated just before the Pre-Event Practice sessions to address any questions arising from the Team Briefing Document. Unless otherwise specified in the Event Description, teams must check in with umpire one hour prior to the first game for coin toss for choice of stone handle colour and pre-game practice for applicable competitions and to indicate the name of the person to throw the LSD at that game.

Pre-Event Practice

All events will have pre-competition practice.

Pre-game Practices & Last Stone Draw (LSD)

- 1) Teams will name the players delivering the last stone draws, including which turns, before the start of the first team practice. Failure to do so will result in an assigned distance of 399.20 cm. **Each position on the team must throw a minimum number of LSDs at the discretion of the Umpire.**
- 2) Umpires will assume that every team that wins the Last Stone Draw will want the last stone in the first end. If a team does not want the last stone, IF they win the Last Stone Draw, they must inform the Umpire before the start of their practice.
- 3) Coaches may NOT deliver stones in the pre-game practice.
- 4) Speed traps are NOT allowed in the pre-game practice.
- 5) The teams listed on the top / first in the draw will practice first and will be assigned dark handled stones. The team throwing light-handled stones will have the same period of practice starting immediately following the dark handled stone draws for last stone advantage.
- 6) Teams will be allowed up to one minute of sliding time immediately prior to their pre-game practice. Each team's pre-game practice will be nine minutes (seven-minutes Mixed Doubles).
- 7) First practice will commence thirty minutes prior to the posted draw time
- 8) Opposing teams must remain in the viewing area behind the glass or be positioned behind the scoreboard if in an arena setting, if space permits, for pregame practice and Last Stone Draw(s).
- 9) The last stone advantage will be determined by the Last Stone Draws before each round robin game and will be completed immediately following each team's pre-game practice.
- 10) The Last Stone Draw distance is calculated using the Curl Distance last stone draw measuring tool app. The distance is measured either from the center of the house to the nearest point of the stone or, if the stone covers the center, from two points 61 cm away from the center



using Triangulation. The app calculates the real distance from the center to the center of the stone in both cases, using the official formula from the World Curling Federation WCF.

- 11) Triangulation: any stone covering the tee (center pin), will be measured from two separate points 61 cm from the tee and 90 degrees apart. These distances will be used to calculate the distance from the tee to the center of the curling stone.
- 12) The better (lower) distance of the total of the two draws between the two teams will receive last stone advantage in the first end. The draw to the button shall be played towards the home end.
- 13) Only the named 'game' players are allowed on the ice surface for the Last Stone Draw. Full sweeping is allowed; however, one of the players must hold the target broom (in mixed doubles a target broom holder is not required). In Mixed team competition, the team's playing order must be followed for sweeping and holding the target broom.
- 14) Following each team's pre-game practice, the two different previously named players from the team will each throw a stone. There will be an announcement to deliver each Last Stone Draw. The first player will deliver the clockwise rotation while the second player will deliver the counterclockwise rotation.
- 15) A stone delivered after the practice time has elapsed and prior to the announcement, or not delivered within the time allotted by the umpire (the stone must reach the near tee-line before the time expires), will be assigned 199.6 cm.
- 16) Should the team with first practice record a cumulative distance of 0.0 cm or 399.2 cm, a third player, different from the first two throwers, from the team will deliver a draw to the button (Clockwise rotation). If the third player records 0.0 cm or 199.6 cm, a fourth player, different from the first three throwers, will deliver (Counter-Clockwise rotation) and so on until a number other than 0.0 cm or 199.6 cm is registered (Mixed Doubles will alternate throwers).
- 17) If the second team registers the same two-stone distance as the team with first practice (other than 0.0 cm or 399.2 cm) the individual LSD stones are compared, and the lowest non-equal LSD has the choice of delivering first or second stone in the first end. When both teams have the same individual LSD stone distances, the teams will alternate delivering one stone each with their designated rotation until the tie is broken. Any player on the team can deliver the third and any subsequent stones including the players who delivered the first two stones.
- 18) Should the team with second practice record a cumulative distance of 0.0 cm or 399.2 cm, a third player, different from the first two throwers, from the team will deliver a draw to the button (Clockwise rotation). The team with second practice will continue to throw (different throwers, alternating Rotations) until a different comparable distance is achieved with the first team's distance thrown in the same order.



- 19) Stones moved by the delivery team before being measured will be assigned the distance of the next defined circle away from the button (the stone measurement is taken as the inside edge of the stone is at the inner edge of the circle measured to the center of the stone).
- a) On or touching the button = 29.4 cm (when a one-foot button) note: subject to change if the actual button diameter is more than one foot
 - b) In or touching the four foot = 75.1 cm
 - c) In or touching the eight foot = 136.1 cm
 - d) In or touching the twelve foot = 197.1 cm
- 20) If a member of the non-delivering team or an external force moves a stationary stone or causes it to be moved before the Umpire completes the measurement, the stone is replaced to its original position by the delivering team.
- 21) Only the first two stones delivered will be registered for the accumulated distance.
- 22) At the conclusion of the pool play round robin, with round robins of more than three games, the two highest individual recorded distances will be discarded to establish the final accumulated distance.
- 23) If an Alternate player is used, they may deliver LSD(s) for the player they are replacing. Teams may use an Alternate player's LSD(s) for only one player.
- 24) The number of LSD stones, and the number of clockwise and counterclockwise deliveries for each player, will be determined at each competition depending upon the number of games in the round robin. Based on the Original Team Lineup form, the four players must fulfill the minimum number of LSD deliveries. If there is a violation where the minimum requirements are not fulfilled, the appropriate LSD(s) will be recorded as 199.6 cm.
- 25) For Mixed Doubles each player delivers an equal number of clockwise and counterclockwise LSD stones. If there are an odd number of games a variation of one rotation per player must occur.

Additional Practice Sessions

When possible, time allocations will be provided to playoff teams prior to playoff games, with **permission** of the Chief Umpire. The normal allocation will be 20 minutes on the assigned sheet using the assigned coloured stones as per the draw. An umpire shall supervise all practice sessions.

Teams wishing to spend additional time during the Round Robin draw may have access to the ice immediately following the last draw of the day for a maximum of 10 minutes on the assigned sheet and coloured handles as per the draw for the following day. This will be communicated during the pre-event briefing and is at the discretion of the Chief Umpire & the Host Committee. A sign-up sheet will be administered by the Chief Umpire. An umpire shall supervise all practice sessions.

Practice at non -Round Robin events will be decided by the Chief Umpire and the Ice Maker.

At no time once the ice is prepared for the championship may a curler access the ice for practice ends without permission from the Umpire & the Ice Make except for a regularly scheduled league game. All curlers within the event or not must have permission to be on the ice.

Games per Day

- For all events other than Mixed Doubles every effort will be made to ensure teams are scheduled to play no more than two games per day, but in the event of tie breakers in round robin play, games must be played as required.
- No team shall be required to start a game without first having a rest period of at least two (2) hours.
- No game shall be scheduled to start after 10:00 p.m.
- For Mixed Doubles teams every effort will be made to ensure that no team plays more than 3 games in a 24-hour period.

Fair Play Time Out

As coaches are on the ice surface for all events this is no longer needed.

Time Out

Each team may request two (2) time-outs per game (60 seconds) plus travel time and one (1) time-out during an extra end. Only the players on the field of play may signal for a timeout. Coaches/Alternates may signal their team without interfering with the field of play (i.e., Banging on glass, opening field of play doors etc. is not permitted (see Rule 17(10(a)) in the Curling Canada Rules for Officiated Play)

Helmets

All athletes under the age of twelve (12) years must wear protective Chief gear while on ice during provincial events.

Coaches

A coach may only coach 1 team at a particular event for all events leading to a national championship. Coaches must attend all team games of the event. Coaches accompanying teams to a provincial's event (qualifying or final) must meet the same requirements set by Curling Canada for coaches accompanying teams to the national championships. All Coaches must have a current criminal record check on file with Curling NB. Instructions on how to obtain can be found in the Safe Sport Instructions for coaches located under the Policy, Rules & Forms section of the Curling NB website.

Mandatory Attendance

Attendance by a team (3 of 4 members) is mandatory at: Opening Ceremonies, Championship Event Reception or Banquet, if applicable. The 2 teams playing in the Championship finals must attend the closing ceremonies. **Non-attendance** will result in a \$500 fine unless written request is approved by Competition Director in advance of the event.

Host Club publications shall never take precedence over the Curling NB Special Rules or Event Guide.

VIII. On-Ice Violations

In all cases the decision of the Chief Umpire regarding on-ice violations is final and cannot be appealed beyond the Chief Umpire.

IX. Curling NB Policies

All Curling NB policies are in effect for all Curling NB Championships administered by Curling NB, regardless of level of play. (These policies may be found on the Curling NB website and/or by requesting a copy from Curling NB. In case of disagreement, the policies published on the website will be considered correct.) These should be reviewed by all players, coaches, umpires, & host committees on annual basis to ensure that all are aware of any changes or adjustments.

X. SELF SEEDING

Event that are self seeded, each team will be asked to rank all participating teams in their Championship including their own as follows:

- one (1) ballot for each team competing.
- ballots will be distributed by Curling NB via email and are to be returned via a reply to the email no later than four (4) days after the registration deadline.
- the Competition Director of Curling NB or her designate will tally the ballots.
- teams will be ranked based on the ballots received and placed into the draw accordingly.
- in the case of a tie, the teams tied will be placed in the draw in random order.

The official draw will be revealed no later than the seven (7) days before the first scheduled draw of the Championship.

XI. NO TICK RULE

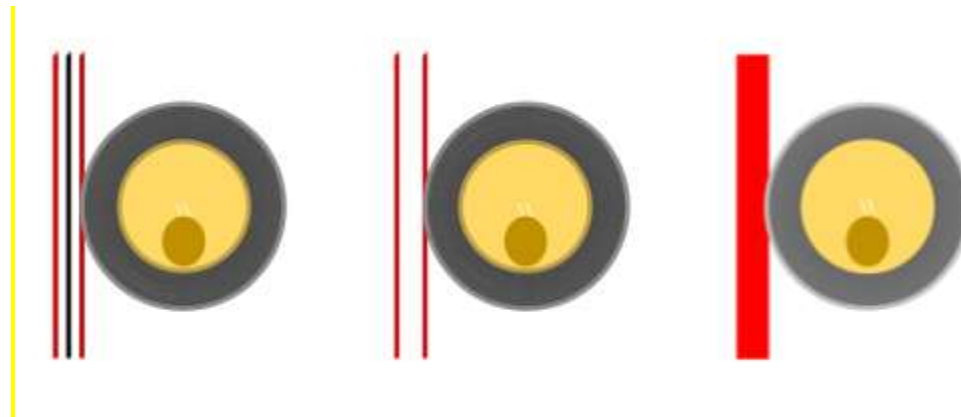
This rule will be applied at all Curling NB events that lead to a national championship except Mixed Doubles as stated below.

If, prior to the delivery of the sixth stone of an end, a delivered stone causes either directly or indirectly, an opposition stone in the Free Guard Zone (FGZ) which is touching the centre line to be moved to an off-centre line position or to a position outside the FGZ, the non-offending team has the option to:

- Remove the delivered stone from play, and replace all stones that were displaced to their positions prior to the violation taking place; or*
- Leave all stones where they came to rest.*

If the stone is moved from the centre line to an out-of-play position, then the FGZ rule applies.

This does not apply for Wheelchair Curling or for Mixed Doubles competitions.



XII. Social Media

Unquestionably, the landscape has changed in terms of the ways that players, fans, and the media interact, and it's recognized that the various forms of social media represent a valuable opportunity for communication. Competitors are encouraged to embrace these social media, as they present avenues to promote the game of curling as well as their own teams. But there must be certain responsibilities attached to the use of these social media outlets, particularly when competitors are participating in national and world championship events and visibility is at its highest.

With that in mind, here are some guidelines:

- Know as high-profile athletes, competitors are in the spotlight, and competitors are always representing not only themselves, but also their teams, teammates, families, and the Curling NB as participants in a major championship. There is no on-off switch when it comes to this responsibility.
- There is no such thing as “off the record” when it comes to communication via social media. Hitting the “post” button on a Tweet makes it part of the public record, and it can be distributed to thousands of people in just a few seconds. Avoid using social media when angry or consuming alcohol. Also, during events it's recommended to avoid reading Twitter responses or Facebook posts to your team. It's a fact of life that there will be naysayers who take pleasure in trying to bring competitors and/or their teammates down. Responding to them achieves nothing. Avoiding them is the best idea. Ideally, have someone external to the team filtering the responses to prevent negative messages getting through.
- Be smart about what is presented as a message. There's never anything wrong with taking the high road when it comes to discussing events, officials, or opponents. Competitors help their sport and their team by presenting a positive, respectful image to those who read your message. Thanking fans and praising teammates and opponents are good ways to do this.
- Competitors hurt the sport and hurt their teammates by sending out negative messages of their own, or by sharing/re-tweeting negative messages from other people. These can consist of criticism of opponents, teammates, officials, events, sponsors, facilities and playing conditions, or sexist, racist or homophobic slurs. This is a year-round consideration but be aware that if it happens during a championship event (provincial, national, world, or any

other event operated by Curling NB or CC), competitors can and will be fined for anything that Curling NB decides is bringing the sport, an event, or an event official, into “disrepute”.

- During championship events, competitors should be conscious of sponsors. It is a given that Curling NB’s partnerships are responsible for the successful operation of our events Curling NB would ask competitors to respect those partnerships by not:
 - Distributing messages that may be seen as critical of the sponsors; and
 - Distributing messages praising direct competitors of our sponsors. This applies specifically during championship events. Curling NB acknowledges that some teams have partnerships with competing sponsors. The fact is there are more than 340 days in a year to praise team sponsors; Curling NB would ask that during the event itself, please refrain from praising conflicting sponsors out of respect to our partners who make events possible.
- During championship events, out of respect for the integrity of the game, players, coaches, and alternates on the field of play will be prohibited from using any form of social media from 15 minutes prior to games until the completion of the game. Teams can, however, appoint someone sitting in the stands or watching on television to send messages via social media so long as there is no direct contact with the players, coach or alternate in the field of play.
- Please also refer to the Curling NB Policies that are available on the Curling NB website.

XIII. Bluetooth and Cellular Technology

During championship events, out of respect for the integrity of the game:

- players and alternates on the field of play during the game, will turn off and secure their cellular and Bluetooth devices; and
- Coaches and alternates will refrain from using their cellular communication devices during the game.

The penalty for breaching this directive during a Curling NB Championship event will be the removal of the stone that was played. A second breach by the same team will result in the forfeit of the game.

Section 2: Curling NB Event Descriptions

I. Men's & Women's Under 21 - Junior Championship

I – General

In addition to this section please see section 1

The Men's & Women's Under 21 – Junior Championships are open to any curler in NB who meets the eligibility criteria for the Canadian Championship and the Residency Directive.

The winning teams earn the right to represent New Brunswick at the Curling Canada Under 21 Junior Championship.

II – Eligibility

To be eligible for the Canadian Junior Under-21, players must meet Curling Canada age requirements.

Teams may consist of a maximum of five (5) players plus one (1) coach.

PLEASE NOTE THIS DOES NOT COMPLY WITH THE CURLING CANADA SPECIAL RULES. AND ONLY FOUR (4) PLAYERS AND ONE (1) COACH MAY ATTEND THE CANADIAN JUNIOR CHAMPIONSHIP.

III – Format of Play

The format of play for the Provincial Final shall be an eight (8) team men's and an eight (8) team women's triple knockout.

Teams will qualify and /or be seeded for the Provincial Final through a Qualifier.

Qualifier: The format of play shall be an open-registration triple knockout qualifying eight (8) teams of each gender to the provincial Finals. If less than nine (9) teams registered in either gender, qualifier will held only to determine seeding for the Provincial Final.

All games at all levels of the Championship shall be:

- Ten (10) ends' duration. If a game is tied after the allotted ten (10) ends, the teams shall play extra ends until a winner is declared.
- Officiated (Finals only)
- Timed (Finals only)

IV – Ranking / Seeding

Qualifier—random draw as performed by the Provincial Draw Master

Provincial Final – seed based on the qualifier.

V – Pre-Game Briefing

At all stages of this championship, prior to the playoffs, a “coin toss” will be used to determine:

- Stone handle colour. The team choosing the dark coloured handle (blue/red) will practice first and throw a clockwise draw for their last stone draw. The team throwing light coloured handle (yellow) will practice second and throw the counterclockwise.

A draw to the button competition will be used to determine last stone advantage in the first end.



VI – Draw to the Button

Please refer to the Pre-game Practices & Last Stone Draw (LSD) Protocols in Part 1 of the document.

VII – Coaches

Please see Curling Canada coaching requirements & please refer to Section I of this document.

*VIII – Other*Alternating Starting Teams

Schedule will alternate each year to decide who plays first draw.

Pre-event Practice and Team Meeting

Pre-event Team Practice number (1, 2, 3, or 4) will be decided by drawing names/random number generator.

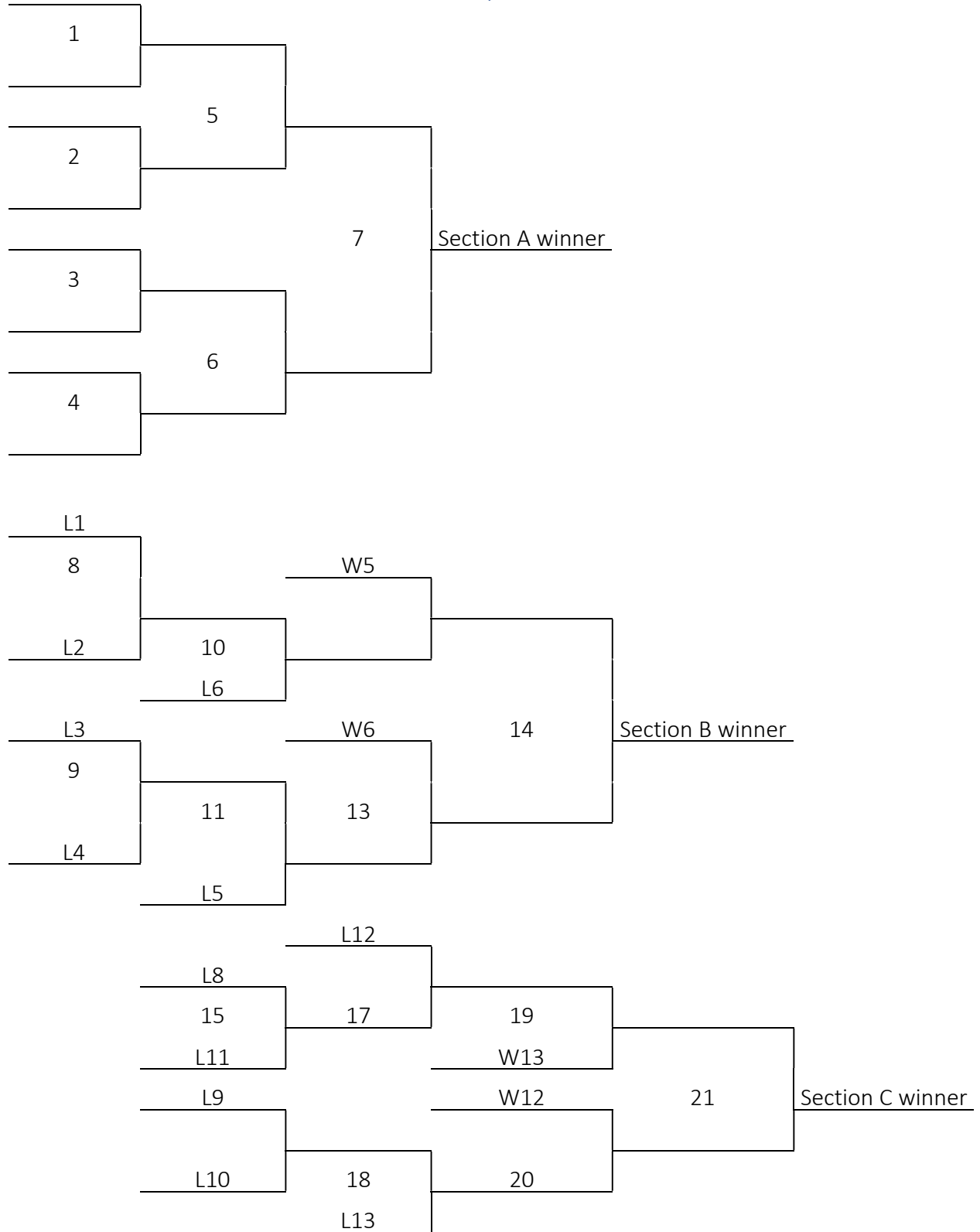
Pre-event Practice and Team Meeting Schedule may be modified by the Chief Umpire

- 8:30 a.m. Practice 1 2 boys' teams & 2 girls' teams
- 9:15 a.m. Practice 2 2 boys' teams and 2 girls' teams
- 10:00 a.m. Ice Maintenance
- 10:15 a.m. Practice 3 2 boys' teams and 2 girls' teams
- 11:00 a.m. Practice 4 2 boys' teams and 2 girls' teams
- 11:45 a.m. Team Meeting

XI – Playoffs

- If a team goes through to semi's undefeated, they will be awarded color handle of their choice with dark handle practicing first and light-colored handle second practice.
- Regardless of record LSD will be used for hammer in all playoff games.
- Playoff teams will use rocks on assigned sheet.

II. Junior Men's and Women's Final 8 Triple Knock Out Draw Schedule



Section 2

Curling NB Event Descriptions

Men's and Women's Under 21 Junior Championship

Junior Men's and Women's Final 8 Triple Knock Out Draw Schedule (continued)

DAY	TIME	ICE 1	ICE 2	ICE 3	ICE 4	JM/JW *
1	8:30 a.m.					
	9:15 a.m.					
	10:00 a.m.					
	10:15 a.m.					
	11:00 a.m.					
	11:45 a.m.					
	12:30 p.m.					
	1:30 p.m.	B2	B4	B3	B1	JM
	5:00 p.m.	G1	G3	G4	G2	JW
	8:30 p.m.	B6	B8	B5	B9	JM
2	8:15 a.m.	G9	G5	G8	G6	JW
	11:45 a.m.	B11	B7	B10		JM
	4:00 p.m.		G10	G7	G11	JW
	7:30 p.m.	B12	B16	B13	B15	JM
3	8:00 p.m.	G15	G13	G16	G12	JW
	11:30 a.m.	B18	B17		B14	JM
	3:30 p.m.	G14		G17	G18	JW
	8:30 p.m.	B19	B20	G20	G19	JM
4	9:00 a.m.		G21	B21		JW
	2:00 p.m.		B22	G22		JM
	7:00 p.m.		G23	B23		JW

* JM = Junior Men JW = Junior Women



III. Boys & Girls Under 18 - Championship

I – General

In addition to this section please see section 1

The Boys & Girls Under 18 – Provincial Championship are open to any curler in New Brunswick who meets the eligibility criteria for the Canadian Championship and the Residency Directive.

The winning teams earn the right to represent New Brunswick at the Curling Canada Under 18 Championship.

II – Eligibility

To be eligible for the Under 18 Canadian Championship, players must meet Curling Canada age requirements.

Teams may consist of a maximum of five (5) players plus one (1) coach.

PLEASE NOTE THAT THIS DOES NOT COMPLY WITH THE CURLING CANADA SPECIAL RULES. AND ONLY FOUR (4) PLAYERS AND ONE (1) COACH MAY ATTEND THE CANADIAN UNDER 18 CHAMPIONSHIPS.

III – Format of Play

The format of play for the championship shall be a minimum double knockout.

All games of the Championship shall be:

- Eight (8) ends duration. If a game is tied after the allotted eight (8) ends, the teams shall play extra ends until a winner is declared.
- Officiated
- Timed

IV – Ranking / Seeding

The Teams will be required to self-seed in the draw.

V – Pre-Game

At all stages of this championship, prior to the playoffs, a “coin toss” will be used to determine:

- Stone handle colour. The team choosing the dark coloured handle (blue/red) will practice first and throw a clockwise draw for their last stone draw. The team throwing light coloured handle (yellow) will practice second and throw the counterclockwise.

A draw to the button competition will be used to determine last stone advantage in the first end.

VI – Draw to the Button

Please refer to the Pre-game Practices & Last Stone Draw (LSD) Protocols in Part 1 of the document.

VII – Coaches

Please see Curling Canada coaching requirements & please refer to Section I of this document.

VIII – Other

- All reasonable efforts will be made to have the first draw of the combined event alternate as between boys and girls from year to year.

XI – Playoffs

- If a team goes through to semi's undefeated, they will be awarded color handle of their choice with dark handle practicing first and light-colored handle second practice.
- Regardless of record LSD will be used for hammer in all playoff games.
- Playoff teams will use rocks on assigned sheet.

IV. Women's (Scotties) Championship

I – General

In addition to this section please see section 1

The Women's Championship is open to any female curler in New Brunswick who meets the eligibility criteria for the Canadian Championship and the Residency Directive.

There will be a requirement to adhere to Curling NB sponsorship agreements for all levels of play.

The winning team earns the right to represent New Brunswick at the Canadian Women's Curling Championship (Scotties Tournament of Hearts).

II – Eligibility

- Must comply with Curling Canada Eligibility requirements.
- there are no minimum age requirements.
- Teams may consist of a maximum of five (5) players plus one (1) coach.

PLEASE NOTE THAT CURLING CANADA PROVIDES NO TRAVEL SUBSIDY FOR A TEAM'S 5TH PLAYER TO ATTEND THE CANADIAN WOMEN'S CURLING CHAMPIONSHIP (SCOTTIES TOURNAMENT OF HEARTS).

III – Format of Play

The format of play for the Provincial Final (the New Brunswick Scotties Tournament of Hearts) as voted on at the 2023 Annual Meeting shall be an open triple knockout.

All games at all levels of the championship shall be:

- Ten (10) ends' duration. If a game is tied after the allotted ten (10) ends, the teams shall play extra ends until a winner is declared.
- Teams must play a minimum of 7 ends.
- Officiated
- Timed

V - Ranking / Seeding

Ranking for the round robin will be done by first by CTRS points for all teams that compete. After teams are ranked in this manner, all other teams will be self ranking, by all the teams registered for the event.

NOTE: CUT-OFF DATE TO DETERMINE CTRS POINTS WILL BE THE New Brunswick Scotties Tournament of Hearts REGISTRATION DEADLINE DATE.

VI – Pre-Game

During the triple knock-out, a "coin toss" will be used to determine:

Stone handle colour. The team choosing the dark coloured handle (blue/red) will practice first and throw a clockwise draw for their last stone draw. The team throwing light coloured handle (yellow) will practice 2nd throw a counterclockwise draw.

A draw to the button competition will be used to determine last stone advantage in the first end of all games during the triple knockout.

VII – Draw to the Button

Please refer to the Pre-game Practices & Last Stone Draw (LSD) Protocols in Part 1 of the document.

VIII – Coaches

Please see Curling Canada coaching requirements & please refer to Section I of this document.

IX – Pre-competition Practice

Practice will be set by the draw master based on team ranking

XI – Playoffs

- If a team goes through to semi's undefeated, they will be awarded color handle of their choice with dark handle practicing first and light-colored handle second practice.
- Regardless of record LSD will be used for hammer in all playoff games.
- Playoff teams will use rocks on assigned sheet.

V. Men's (Tankard) Championship

I – General

In addition to this section please see section 1

The Men's Championship is open to any male curler in New Brunswick who meets the eligibility criteria for the Canadian Championship and the Residency Directive.

The winning team earns the right to represent New Brunswick at the Canadian Men's Championship (Tim Horton's Brier).

II – Eligibility

- Must comply with Curling Canada Eligibility requirements.
- there are no minimum age requirements.
- Teams may consist of a maximum of five (5) players plus one (1) coach.

PLEASE NOTE THAT CURLING CANADA PROVIDES NO TRAVEL SUBSIDY FOR A TEAM'S 5TH PLAYER TO ATTEND CANADIAN MEN'S CURLING CHAMPIONSHIP (TIM HORTON'S BRIER).

III – Format of Play

The format of play for the Provincial Final (the Men's Tankard) as voted on at the 2023 Annual Meeting shall be an open triple knockout.

All games at all levels of the championship shall be:

- Ten (10) ends' duration. If a game is tied after the allotted ten (10) ends, the teams shall play extra ends until a winner is declared.
- Teams must play a minimum of 7 ends.
- Officiated
- Time

V - Ranking / Seeding

Ranking for the round robin will be done by first by CTRS points for all teams that compete. After teams are ranked in this manner, all other teams will be self ranking, by all the teams registered for the event.

NOTE: CUT-OFF DATE TO DETERMINE CTRS POINTS WILL BE THE Men's Tankard REGISTRATION DEADLINE DATE.

VI – Pre-Game

During the triple knock-out, a "coin toss" will be used to determine:

Stone handle colour. The team choosing the dark coloured handle (blue/red) will practice first and throw a clockwise draw for their last stone draw. The team throwing light coloured handle (yellow) will practice 2nd throw a counterclockwise draw.

A draw to the button competition will be used to determine last stone advantage in the first end of all games during the triple knockout.

VII – Draw to the Button

Please refer to the Pre-game Practices & Last Stone Draw (LSD) Protocols in Part 1 of the document.

VIII – Coaches

Please see Curling Canada coaching requirements & please refer to Section I of this document.

IX – Pre-competition Practice

Practice will be set by the draw master based on team ranking.

XI – Playoffs

- If a team goes through to semi's undefeated, they will be awarded color handle of their choice with dark handle practicing first and light-colored handle second practice.
- Regardless of record LSD will be used for hammer in all playoff games.
- Playoff teams will use rocks on assigned sheet.

VI. Men's and Women's Senior Championships

I – General

In addition to this section please see section 1

The Men's and Women's Senior Championships are open to any curler in New Brunswick who meets the eligibility criteria for the Canadian Championship and the Residency Directive.

The winning teams earn the right to represent New Brunswick at the Canadian Senior Curling Championship.

II – Eligibility

- refer to Curling Canada eligibility requirements.
- Teams may consist of a maximum of five (5) players plus one (1) coach.

PLEASE NOTE: ONLY FOUR (4) PLAYERS ARE ELIGIBLE TO ATTEND THE CANADIAN SENIOR MEN'S / SENIOR WOMEN'S CURLING CHAMPIONSHIP

III – Format of Play

The format of play for both Provincial Finals shall depend on the number of registrations.

An open Championship event with the format for both the Women's and Men's divisions dependent upon the number of teams entered in each division, as shown below:

Under 6 Teams:

- Single Round Robin
- Top three teams advance to playoff round.
- Tiebreaker for 3rd place, if necessary
- 1st place team advances directly to final game

6-8 Teams:

- --Single Round Robin
- --Top three teams advance to playoff round
- --Tiebreaker for 3rd place, if necessary
- --1st place team advances directly to final game

9 +Teams:

- Triple Knock Out
- The team winning A, B & C sections is declared the winner.
- If three different section winners, team who played in most qualifying games advances to the final game with the other two advancing to the semi-final.
- If a tie, the team who qualified earliest gets a bye to the final while the other two play the semi-final.

NOTE: IT IS POSSIBLE THAT TEAMS MAY BE REQUIRED TO PLAY MORE THAN TWO GAMES IN ONE DAY.

All games in both Championships shall be:

- Eight (8) ends' duration. If a game is tied after the allotted eight (8) ends, the teams shall play extra ends until a winner is declared.
- Officiated
- Time

IV – Playoffs

- For the round robin options – Teams will be ranked first by record and then by head-to-head.
 - The team that is clearly in ahead in their playoff game will receive both last rock in the first end and choice of rock colour.
 - The teams that are not clearly event but determined to rank higher will get the choice of last rock in the first end or choice of colour.
- For the Triple knockout option – Teams that play in the most finals (A, B & C) will be ranked highest.
 - If one team has won, all three brackets they will be declared the winner.
 - If one team has won two brackets they will be ranked first and will play in the semi finals and the final game will be an “if necessary” game and only played if the team that needs to be beaten twice loses.
 - LSD will continue to be done in the playoff round and teams will flip for choice of practice.

V - Ranking / Seeding

Teams will be seeded first by CTRS ranking and then by self seeding for any teams that do not compete in CTRS events.

VI – Pre-Game

For those events with a knock-out competition, a “coin toss” will be used to determine:

Stone handle colour. The team choosing the dark coloured handle (blue/red) will practice first and throw a clockwise draw for their last stone draw. The team throwing light coloured handle (yellow) will practice 2nd throw a counterclockwise draw.

A draw to the button competition will be used to determine last stone advantage in the first end.

VII – Draw to the Button

Please refer to the Pre-game Practices & Last Stone Draw (LSD) Protocols in Part 1 of the document.

VIII – Coaches

Please see Curling Canada coaching requirements & please refer to Section I of this document.

IX – Pre-competition Practice

Practice will be set by the draw master based on team ranking

XI – Playoffs

- If a team goes through to semi's undefeated, they will be awarded color handle of their choice with dark handle practicing first and light-colored handle second practice.
- Regardless of record LSD will be used for hammer in all playoff games.
- Playoff teams will use rocks on assigned sheet.



VII. Provincial Mixed Championship

I – General

In addition to this section please see section 1

The Mixed Championship is open to any curler in New Brunswick who meets the eligibility criteria for the Canadian Championship and the Residency Directive.

The winning team earns the right to represent New Brunswick at the Curling Canada Mixed Championship.

II – Eligibility

- Must comply with requirements stated in Part Two Section III above.
- Each team shall consist of two (2) males and two (2) females.
- Teams may consist of a maximum of four (4) players plus one (1) coach.

PLEASE NOTE: ONLY FOUR (4) PLAYERS ARE ELIGIBLE TO ATTEND THE CURLING CANADA MIXED CHAMPIONSHIP.

III – Format of Play

The format of play shall be a modified triple knockout.

All games in both Championships shall be:

- Eight (8) ends' duration. If a game is tied after the allotted eight (8) ends, the teams shall play extra ends until a winner is declared.
- Officiated
- Timed

IV – Ranking / Seeding

Self Seeding

V – Pre-Game

For this championship a “coin toss” will be used to determine:

- Stone handle colour. The team choosing the dark coloured handle (blue/red) will practice first and throw a clockwise draw for their last stone draw. The team throwing light coloured handle (yellow) will practice 2nd throw a counterclockwise draw.

A draw to the button competition will be used to determine last stone advantage in the first end.

VI – Draw to the Button

Please refer to the Pre-game Practices & Last Stone Draw (LSD) Protocols in Part 1 of the document.

VII – Coaches

Please see Curling Canada coaching requirements & please refer to Section I of this document.

VIII - Other

- Teams cannot play with fewer than four (4) players (two (2) male and two (2) female) in all games.

- All teams (3 of 4 members) and coaches (if registered) must attend the Opening Ceremonies and the Official Reception/Banquet.
- A spare pool (male and female) must be always maintained for this Championship and readily available for use during the Championship.

IX – Pre-competition Practice

Practice will be set by the draw master based on team ranking

XI – Playoffs

- If a team goes through to semi's undefeated, they will be awarded color handle of their choice with dark handle practicing first and light-colored handle second practice.
- Regardless of record LSD will be used for hammer in all playoff games.
- Playoff teams will use rocks on assigned sheet.

VIII. Mixed Doubles Championship

I – General

The Mixed Doubles Championship is open to any curler in New Brunswick who meets the eligibility criteria for the Canadian Championship and the Residency Directive.

II – Eligibility

- Must comply with Curling Canada Eligibility Requirements
- Each team shall consist of one (1) male and one (1) female.
- Teams may consist of a maximum of two (2) players plus one (1) coach.

III – Format of Play

The format of play for the Provincial shall be determined by the Curling NB Competitions Committee. The format shall guarantee a minimum of three (3) games for each team.

All games in the Championship shall be:

- Eight (8) ends' duration. If a game is tied after the allotted eight (8) ends, the teams shall play extra ends until a winner is declared.
- Officiated
- Timed

IV – Ranking / Seeding

Teams will be placed into the official Draw by self-seeding.

V – Rocks

- The stones deemed not in use for each draw become the position stones and are marked with colored bands or X'ed with tape.
- General rotation of stones is 1-2, 3-4, 5-6, 7-8. These stones will be used as our placement stones
- The position stones are rotated to keep the sets used the same amount.
- Once they are determined for that session, they remain the same throughout that game/session. With a TKO the stones will be rotated just once a day. Day 1 1-2, Day 2 3-4, etc.
- The position stones should not be delivered in practice, one of each color is taken to the away end before practice or players can move them just before the game starts.
- One of each is left at the home end.
- The players set their own positioned stones for every end.

VI -Pre-Game

For this championship a “coin toss” will be used to determine:

- Stone handle colour. The team choosing the dark coloured handle (blue/red) will practice first the team throwing light coloured handle (yellow) will practice 2nd.
- Practice shall be seven (7) minutes and two one (1) minute last shot draws and controlled by a game umpire.

- Teams will practice with the 6 stones (of their color) and choose the spare after the pre-game practice and LSD.
- The spare stone will be banded with a “scrunchie” and kept at home end. Spare can be brought in after any end. Can be changed again later.

VII – Draw to the Button

- Hammer will be decided by two draws to the button following each team practice.
- Within one minute following pre-game practice, a player from the team will throw a stone (sweeping permitted). After all measurements are completed then a second player will throw.
- The dark handle stone team will practice first to the home end, while the light handle stone team with second practice. The first team will throw both LSD with clockwise rotation and their second team will throw both LSD with a counterclockwise rotation to the home end.
- Only the two game players are allowed on the ice for the last stone draws.
- The umpire will assume that every team that wins the LSD will take last stone advantage (hammer). If a team decides that they do not want hammer, the umpire is to be informed prior to practice.
- The team having the decision on the placement of the “positioned” stones shall be decided by a draw to the button as the team with the lesser combined LSD value shall have the decision on the placement of the stones for the first end. Teams are required to designate the throwing order for the LSD’s prior to first practice.
- Following the first end, the team that did not score shall have the decision on the placement. In the event of a blanked end the team throwing first shall have the decision on the placement. The team whose “positioned” stone is placed in position A shall deliver the first stone of that end.

VIII – Coaches

Please see Curling Canada coaching requirements & please refer to Section I of this document.

IX – Other

- Teams must play with two (2) players (one (1) male and one (1) female) at all games.
- There are no substitutions in this event after registration. If both players are not available, the team must forfeit.
- Every effort will be made to limit games to three (3) per day, but in extreme time restraints 4 games may occur

Refer to the Curling Canada Rules for Officiated Play for more information about the rules of play for Mixed Doubles. Unless otherwise noted in this document the Curling Canada Rules for Officiated Play will apply

X – Pre-competition Practice

Practice will be set by the draw master based on team ranking.

XI – Playoffs

- For playoff games teams can use all 8 stones and after practice choose a spare and 2 positioned stones are X'ed. Gives teams a chance to see all stones.
- If a team goes through to semi's undefeated, they will be awarded color handle of their choice with dark handle practicing first and light-colored handle second practice.
- Regardless of record LSD will be used for hammer in all playoff games.
- Playoff teams will use rocks on assigned sheet.



Section 3: Applicable Directives

I – General

THE COMPETITION DIRECTOR SHALL ENSURE THAT THE OFFICIAL DRAW IS PUBLISHED AT LEAST TEN (10) DAYS PRIOR TO THE START OF THE CHAMPIONSHIP EXCEPT WHERE THE PROVINCIAL SEEDING RULES APPLY, IN WHICH CASE THE OFFICIAL DRAW WILL BE PUBLISHED NO LATER THAN TWO (2) DAYS PRIOR TO THE FIRST DRAW OF THE CHAMPIONSHIP FINAL.

II – Procedure

Curling NB prescribes the following procedures for submitting registration:

- Registration forms must be fully completed ‘on-line’ and **include the names of all 4 team members** on or before the registration & payment deadline date.
- On-line Registration and entry fees must be received by the Curling NB office on or before midnight on the closing date for registration.
- Entrants will receive an automated e-mail notice when their registration has been completed/accepted for that event.

III – Refunds

The Curling NB Competitions Committee shall use the following guidelines for refunding registration fees due or paid prior to the commencement of the event:

- A team may withdraw from an Event prior to the close of registration deadline and any registration fee paid shall be refunded in full subject only to a handling fee which shall not exceed Forty Dollars (\$40.00).
- Any team withdrawing after the Registration deadline will not receive reimbursement of their registration fee AND all players will be disqualified from competing in the same competition the next curling season.

I. Curling NB Registration Deadlines

I – General

Curling NB shall establish deadline dates to signify the close of registration for each of its Championship events. Entry fees are due on the same date as the registration deadline.

This shall be done and posted on the Curling NB website by October 1

II – Procedure

Curling NB shall ensure that the deadline is set no fewer than 3 weeks prior to the start of the Championship.

III – Extensions

From time-to-time Curling NB may need to extend the deadline for the close of registration. This will only occur if Curling NB Online registration fails on the day of the deadline.



Section 4 Curling Canada's Coach Interaction Rules - (Pilot Year#2)

2024 Under-18 and Under-21 National Championships

Curling Canada, along with all our Member Associations, support opportunities for coaches and young athletes to have more communication with each other throughout a game which is an advantage in other sports. Having coaches on ice level allows coaches to better support their teams' performance and development. Coaches will be provided with more convenient and frequent access to their team while the game is being played. This begins by positioning the coach in a better physical position where they are better able to view the game, listen to their team's conversations, and interact when permitted. Not only are we expecting to see improvements in our athletes' performance on the ice, but in our coaches and their satisfaction as we empower them to be more involved in the game. Coach Interactions have been piloted in a few provinces over the past few seasons with special thanks to CURLSASK for leading this initiative. All provinces and territories will see Coach Interactions implemented again this season at our Under-18 and Under-21 National Championships. These new Coach Interactions will replace the traditional time-outs that we have been using in the past. The following rules will be used for games at nationals for U18 Men/Women and U21 Men/Women. Listed below are the rules:

- U18 coaches will be allowed a maximum of one (1) interaction per end.
- U21 coaches will be allowed a maximum of two (2) interactions in the first half of the game and a maximum of two (2) interactions in the second half of the game. These coach interactions can occur at the same end or in different ends.
- Teams will be given one (1) coach interaction per extra end.
- Unused interactions cannot be carried over.
- During a Coach Interaction, opposing coaches will also be allowed to interact with their respective team until the team that called the interaction has concluded their communication. Coach Interactions may last between 5-60 seconds, but not longer. If a team uses less than that amount of time, the opposition team's opportunity to communicate ends as well.
- During a Coach Interaction, coaches may meet with their team either on the backboard or behind the backline. The team calling the interaction gets priority of the position of where they want to meet.

Section 4 Curling Canada's Coach Interaction Rules- (Pilot Year#2)

- Interactions can be called by anyone on the team in control of the house or their coach. If the coach or a player wants an interaction, they must signal a T with their hands when their team is in control of the house. If anyone signals for an interaction, the team must use an interaction.
- Coaches are responsible for keeping track and policing the number of interactions used. Disagreements will be brought forth to the Chief Umpire.
- Time clocks will run during interactions as normal thinking time. Eight (8) end games have a total time of 30 minutes, and ten (10) end games will have a total time of 38 minutes. For extra ends, time clocks will be reset, and each team will receive five (5) minutes on their clock.
- Time clocks for Under-18 games will add an additional four (4) minutes to their time clock for a total of 34 minutes.
- Coaches will be allowed up to forty-five (45) seconds of talking time with their team between ends. Coaches may meet with their team either on the backboard or on the sideline between the hog lines.
- Coaches will also have four (4) minutes to meet with their teams at the halfway point of the game. This will occur at the 4th end break for 8 end games or the 5th end break for 10 end games.
- Coaches will use the assigned seating on the backboards during the games with their chairs positioned on the same side as their team's rocks. Between ends, coaches can travel to either end respectful of games on adjacent sheets. Coaches must only travel along the sidelines, and they must wear suitable footwear to be on the ice.
- A single interaction will officially end after the coach and curlers stop talking and the coach returns and is sitting on their designated seat behind the sheet.
- There will be absolutely no talking or body language by the coach to their team unless during an interaction, opposition interaction, or between ends. Body language includes hand, body gestures, signaling or any other form of communication. Penalties to coaches include: First Offense - verbal and written warning. Second Offense - coach will sit inside with no interactions or communication for the remainder of the current game (if before mid-game break) or the entire next game (if after mid game break). If the coach repeats the infraction again, they will be removed from play and will sit in the spectator seating for the remainder of the event. These infractions will be reported to their Member Association.



Section 4 Curling Canada's Coach Interaction Rules- (Pilot Year#2)

- Coaches are allowed to use their phone or tablet to record game statistics, write down notes or take photos of game scenarios, but they are not permitted to use those devices or smart watches for communication purposes. First Offense - verbal and written warning. Second Offense - coach will sit inside with no interactions or communication for the remainder of the current game (if before mid-game break) or the entire next game (if after mid game break). If the coach repeats the infraction again, they will be removed from play and will sit in the spectator seating for the remainder of the event. These infractions will be reported to their Member Association.

