
Curling NB

Rules for Provincial Play 2024-2025



Changes for the 2024 - 2025 curling season are highlighted in yellow. It is the competitor and coaches' responsibility to read this document fully. Ignorance of the rules will not be accepted as a defense.

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Section 1: Curling NB Special Rules

I. Preamble

The New Brunswick Curling Association (hereafter referred to as Curling NB) shall govern all sanctioned Championships in New Brunswick.

In addition to the information contained herein, the Curling NB Rules for Championship Play also include the following:

- Curling Canada Official Rule Book “Rules of Curling for Officiated Play” (including addendums and moratorium statements), in effect as of the commencement of the Curling season.
- Curling Canada Coach Interaction Rules for Juniors (Section 4)
- Last Shot Procedures for all Curling NB Events (Section 5)

II. General Definitions

- “Curling NB” means the New Brunswick Curling Association
- “CTRS” means Canadian Team Ranking System
- “Bona fide member” means being an active member of a Curling NB affiliated club with no outstanding dues for the current curling year. An individual who carries a membership and receives all the benefits of being a curling member including voting rights of a Curling NB affiliated Club.

NOTE: POSSESSING A SOCIAL MEMBERSHIP / JOINING A RENTAL LEAGUE AT A CURLING CLUB IS NOT CONSIDERED AS A BONA FIDE MEMBER OF A CURLING CLUB.

EXCEPTIONS: JUNIOR MEMBERS WITHOUT VOTING RIGHTS

- “Championship” means all levels of play for that event: I Qualifiers/Qualifier #1, Qualifier #2, and the Provincial Championship
- “Days” means calendar days including weekends & holidays.
- “Member Association” means a member association of Curling Canada

III. Eligibility

All team members must be Bona fide members of a Curling NB affiliated club.

Residency

All players entering any Curling NB Championship must comply with the Curling Canada Residency Policy as available on the Curling NB website.

For details of the Birth Right Policy or Free Agency please see the Curling Canada website.

[Curling Canada | Residency Eligibility Rules](#)



IV. Curling NB Policies

All Curling NB policies are in effect for all Curling NB Championships administered by Curling NB, regardless of level of play. (These policies may be found on the Curling NB website and/or by requesting a copy from Curling NB. In case of disagreement, the policies published on the website will be considered correct.) These should be reviewed by all players, coaches, umpires, & host committees on annual basis to ensure that all are aware of any changes or adjustments.

The following policies are available on the Curling NB Website.

Code of Conduct, Harassment & Ethics

Abuse Policy

Anti Doping Policy

Appeals Policy

Athlete Protection Policy

Discipline & Complaints Policy

Curling NB Inclement Weather Policy

Curling Site Selection Policy

Dispute Resolution Policy

Event Discipline Procedure

Investigation Discrimination, Harassment & Abuse

Screening Policy

Social Media Policy

Whistleblower Policy

V. Registration

Teams' 'on-line' registration of their four (4) team players, 5th player and coach and fee payment must be received on or before midnight of the event registration deadline date. (see Section 3 for specific information on payment, withdrawal and refunds)

[Safe Sport Training](#)

All players & coaches that are registered to play in any Curling NB event must complete Safe Sport training through Coach Canada's "the Locker". Safe Sport Instructions for coaches and players can be found in the Policy, Rules & Forms section of the Curling NB website.

[Withdrawal from an Event.](#)

Registered Teams withdrawing from competition prior to the event registration deadline date will be reimbursed paid registration fees minus any processing fee. Teams withdrawing from competition after the event registration date (from preliminaries up to and including the subsequent National championship) will not be reimbursed paid registration fees and all registered or approved replacement players will be subject to the below penalty.



Should a team not show up (except in circumstance deemed extenuating by Curling NB) for any game after registering, for any level of play, including national championships, the participants involved shall not be allowed to compete in any Curling NB event for the remainder of the current season and the entire following season.

Change of Team Members

Any player having played at any level of a Championship shall not be eligible to play for more than one team in the same level of a Championship. Once a team has been eliminated from a Championship (e.g., Qualifier), any member of the eliminated team becomes eligible to play with another team in the same Championship at the next level (e.g., Provincial).

Between levels in a Championship event, teams may change one (1) player on their team with an eligible player at least eight (8) days prior to the commencement of the event being played by submitting a written request to the Curling NB Competition Director. Three (3) members of the original team must remain intact.

5th Players

Teams may identify an eligible 5th player either, at the time of team on-line registration or between the registration deadline date and 24 hours prior event start by submitting a written request to the Curling NB Competition Director including proof of eligibility as outlined above.

INTERPRETATION: THE 5TH IS THE SPARE OR ALTERNATE FOR THAT TEAM AND ONLY FOR THAT LEVEL OF THE EVENT.

Medical Substitutions

Teams may request a 'medical substitute' for a team member that has been declared 'unfit to play by reason of medical condition or injury' at that level of play by submitting a written request to the Curling NB Competition Director. The identified player may not return during that level of play. Teams must identify an eligible medical substitute player within twenty-four (24) hours of the event being played by submitting a written request to the Curling NB Competition Director. There will be no addition of players during the event. In some cases, the entire team may need to withdraw; this will be submitted to the Competition Director for review and escalate, if necessary to the complete NB Competition Committee, Curling NB Executive Director, Curling NB Executive or Curling NB Board.

Teams may replace one (1) member of the team due extenuating circumstances affecting a player with another eligible player by submitting a written / verbal request to the Curling NB Competition Director.

Provincial Championship Teams:

For Four Person Teams: Three (3) of the original four (4) members of a Provincial Championship team must go on to represent New Brunswick at the subsequent National Championship.

For Mixed Doubles: Both players must attend the subsequent National Championship



All championship teams must submit to the Curling NB Executive Director, the team's complete detailed training schedule for the current season within one (1) week of winning the Provincial Championship.

Eligibility requirements must be met by any replacement and 5th players. If these conditions are not met, the second place (or runner-up) team will replace the Championship team.

VI. Seeding/Ranking

Seeding/Ranking is used to determine the order/ranking of teams entered the draw of some Championships.

Whenever teams competing in a Championship are seeded or ranked, the seeding/ranking will be used to determine the initial position in the Championship draw.

Specific Seeding requirements exist in the Men's and Ladies Championships based on CTRS points (see specific event descriptions) Most other Curling NB events will be self seeded (see below).

Self Seeding

Event that are self seeded, each team will be asked to rank all participating teams in their Championship including their own as follows:

- one (1) ballot for each team competing.
- ballots will be distributed by Curling NB via email and are to be returned via a reply to the email no later than four (4) days after the registration deadline.
- the Competition Director of Curling NB or her designate will tally the ballots.
- teams will be ranked based on the ballots received and placed into the draw accordingly.
- in the case of a tie, the teams tied will be placed in the draw in random order.

The official draw will be revealed no later than the seven (7) days before the first scheduled draw of the Championship.

VII. Coaches

A coach may only coach 1 team at a particular event for all events leading to a national championship. Coaches must attend all team games of the event. Coaches accompanying teams to a provincial's event (qualifying or final) must meet the same requirements set by Curling Canada for coaches accompanying teams to the national championships.

All Coaches must have a current criminal record check on file with Curling NB. Instructions on how to obtain can be found in the Safe Sport Instructions for coaches located under the Policy, Rules & Forms section of the Curling NB website.



Any Questions on coaching should be first directed to Curling NB Technical Director: John Corbin at nbcatechdir@gmail.com

VIII. Rules of Play for Officiated Events

On-Site Check In

Teams are required to check-In and confirm their stone delivery line-up at the host site of a Championship at least one (1) hour prior to the posted start of their first game. A valid method of contact must be provided on each original team line up form in case of emergency.

Mandatory Attendance

Attendance by a team (3 of 4 members) is mandatory at: Opening Ceremonies, Championship Event Reception or Banquet, if applicable. The 2 teams playing in the Championship finals must attend the closing ceremonies.

Non-attendance will result in a \$500 fine unless written request is approved by Competition Director in advance of the event.

Host Club publications shall never take precedence over the Curling NB Special Rules or Event Guide.

Pre-Event Briefing

Each team competing in a Championship will receive a copy of the Team Briefing Document, the Event Guide (if provided) and the draw as an e-mail package. A sign off page will be added to the document for all players & coach to sign and return to the Chief Umpire before the beginning of the event or at check in time. Time will be allocated just before the Pre-Event Practice sessions to address any questions arising from the Team Briefing Document. Unless otherwise specified in the Event Description, teams must check in with umpire one hour prior to the first game for coin toss for choice of stone handle colour and pre-game practice for applicable competitions and to indicate the name of the person to throw the LSD at that game.

Access to Championship Ice

For Provincial Championships ice is generally prepared during the week prior to the start of the event. Permission for regular leagues is approved. No player who is not a member of the host club may spare in said regular league games.

At no time once the ice is prepared for the championship may a curler access the ice for practice without permission from the Event Umpire & the Ice Maker. Before the pre-event practice no players in the event should access the ice with out confirming with the event umpire, club ice maker or club manager. It is the responsibly of the club manager or league co-ordinator to ensure this policy is enforced before the start of pre-event practice.



Any questions can be addressed to the Provincial Umpire Co-ordinator: Catherine MacLean at nbcaofficiating@gmail.com

Games per Day

For all events other than Mixed Doubles every effort will be made to ensure teams are scheduled to play no more than two games per day, but in the event of tie breakers in round robin play, games must be played as required.

No team shall be required to start a game without first having a rest period of at least two (2) hours.

No game shall be scheduled to start after 10:00 p.m.

For Mixed Doubles teams every effort will be made to ensure that no team plays more than 3 games in a 24-hour period.

Time Out

All Curling NB events, other than U18 and U21 which both have defined coach interaction rules, **will be officiated with only one time-out per team per game in alignment with Curling Canada & World Curling's rules for competition.** The time out will be 60 seconds plus travel time and one (1) time-out during an extra end. Only the players on the field of play may signal for a timeout. Coaches/Alternates may signal their team without interfering with the field of play (i.e., Banging on glass, opening field of play doors etc. is not permitted (see Rule 17(10(a)) in the Curling Canada Rules for Officiated Play)

No Tick Rule

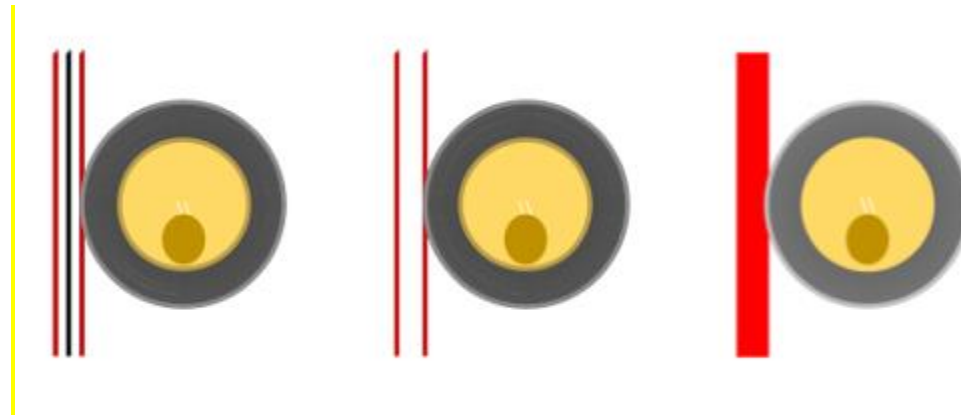
This rule will be applied at all Curling NB events that lead to a national championship except Mixed Doubles as stated below.

If, prior to the delivery of the sixth stone of an end, a delivered stone causes either directly or indirectly, an opposition stone in the Free Guard Zone (FGZ) which is touching the centre line to be moved to an off-centre line position or to a position outside the FGZ, the non-offending team has the option to:

- (i) *Remove the delivered stone from play, and replace all stones that were displaced to their positions prior to the violation taking place; or*
- (ii) *Leave all stones where they came to rest.*

If the stone is moved from the centre line to an out-of-play position, then the FGZ rule applies. This does not apply for Wheelchair Curling or for Mixed Doubles competitions.





Equipment

- Players are responsible for their own equipment.
- All players must be prepared to have their equipment inspected at any time during the championship. This includes items such as: brush heads, footwear, grippers, etc.
- Umpires will request that any inferior items be removed from play immediately for the duration of the competition.
- If a player is unsure of any piece of equipment, they should consult with the Chief Umpire prior to the competition starting.

Sweeping Equipment

- Only WCF approved sweeping brushes and brush heads listed on the WCF webpage "[World Curling Approved Product Code List](#)" will be allowed in competitions that lead to national championships.
- All brush heads, including `target` brooms must be WCF compliant. It is the responsibility of the players and coach to ensure compliance.
- The coach's broom must be WCF compliant.
- Hair brooms and corn brooms are banned as sweeping devices.

On Ice Violations

In all cases the decision of the Chief Umpire regarding on-ice violations is final and cannot be appealed beyond the Chief Umpire.

Pre-Event Practice

If time allows, prior to the start of a competition Curling NB may schedule practice ice time for teams.

The following guidelines have been developed for pre-competition practice:

- i. Pre-competition team practice sessions will NOT begin prior to 8:30 a.m.
- ii. A maximum of four (4) hours will be allocated to complete the pre-competition team practices.

- iii. The number of ices available and the number of teams requiring practice, will determine the amount of time and the number of sheets of ice teams will receive a practice session on.
- iv. Teams will receive a practice session on a minimum of one sheet of ice, to a maximum of four sheets of ice.
- v. Best practice will be to ensure teams receive a practice session on the same sheet of ice of their first game.
- vi. Team practice sessions will be scheduled for a minimum of 10 minutes on a sheet of ice, to a maximum of 30 minutes.
- vii. Teams that play on the first draw will normally practice earliest.
- viii. If time allows Ice Maintenance (with a full scrape) may be scheduled mid-way through the pre-competition practice period.

If practice ice is not scheduled as part of the event, arrangements can be made by the team directly with the host facility, with the expectation that they are not to practice within twenty-four (24) hours of the events scheduled first game. Dual championships are considered one *event*, and the first draw is considered the scheduled first draw of the event.

Competitors who play regularly in a league at the host facility are exempt from the twenty-four (24) hour rule if participating in a scheduled league game.

Alternate players on teams are allowed to deliver and brush stones.
Coaches may NOT deliver or brush stones; they are only able to hold the target broom. The coach's broom must be WCF compliant.

The time clock will not start until teams have had an opportunity to cool their slider and have one (1) slide.

All equipment (footwear, grippers, brooms and playing equipment) may be inspected during the pre-competition practice. Umpires will request that any inferior items be removed from play immediately for the duration of the competition. If a player is unsure of any piece of equipment, they should consult with the Chief Umpire prior to the competition starting.

No extra in-competition practice will be allowed.

Playoff Team Ranking

The following criteria (in order) will be used to rank teams at the completion of the round robin:

Teams will be ranked on their win/loss record.

If teams are tied, the team with the best head-to-head record will be ranked higher.

Any unsolvable ties will be determined through ADSD.



Head-to-head cannot be considered across pools, ADSD only must be used.

Once ADSD ranking is used, it is the only ranking factor, and head-to-head results are not used.

The Accumulated Draw Shot Distance (ADSD) is used to rank teams in unresolvable ties (when head-to-head records result in a tie or ties).

At the conclusion of preliminary play, depending on the overall number of LSDs delivered, some of the individual recorded LSD distances may be discarded to establish the ADSD.

If 1 to 4 LSDs are thrown	Do not discard any LSD measurements
If 5 to 8 LSDs are thrown	Discard one (1) LSD measurements
If 9 to 11 LSDs are thrown	Discard two (2) LSD measurements
If 12+ LSDs are thrown	Discard three (3) LSD measurements

The team with the overall lowest ADSD will always be ranked higher.

If teams have the same ADSD total, then the next highest individual recorded LSD distance will be eliminated from each team until the tie is broken.

Tie-Breaker Games (Round Robin Format)

Tie-breaker games are not considered to be playoff games.

The winner of the coin flip will practice order.

A draw to the button competition will determine last stone advantage in the first end.

In all tie-breaker games, teams will use the stones on the assigned game sheet.

Playoff Practice

When possible, time allocations will be provided to playoff teams prior to playoff games, with **permission** of the Chief Umpire. The normal allocation will be 20 minutes on the assigned sheet using the assigned coloured stones as per the draw. An umpire shall supervise all practice sessions.

Playoff Meeting



A meeting will be held directly after the final round robin game and / or tie breaker game to review play off specific rules and regulations. This meeting will commence no later than 30 minutes after the completion of that game. And the agenda will be as follows:

Agenda:

- Rules for playoffs
- Time of games
- Advantages & Choices
- Stone Selection

Playoff Rules

Please see individual Championships

IX. Bluetooth and Cellular Technology

During championship events, out of respect for the integrity of the game:

- Players and alternates on the field of play during the game, will turn off and secure their cellular and Bluetooth devices; and
- Coaches and alternates will refrain from using their cellular devices for communication during the game. Use of technology to track stones or make notes is permitted.

The penalty for breaching this directive during a Curling NB Championship event will be the removal of the stone that was played. A second breach by the same team will result in the forfeit of the game.

X. Specific Curling NB Rules – For U20 & U18 and all other Youth Events

Participant and coaching - substance use at junior curling events.

Participants and coaches at any sanctioned New Brunswick Junior Curling events are prohibited from use of alcohol and non-medically prescribed drugs from the time they leave home to attend the event until the time they arrive back home after the event has completed.

Violation will result in immediate suspension from the event, for the remainder of the current season, and possible suspension from all provincial competitions in the following year

Helmets

All athletes under the age of twelve (12) years must wear protective Chief gear while on ice during provincial events.



Section 2: Curling NB Event Descriptions

I. Men's & Women's Under 20 - Junior Championship

I – General

In addition to this section please see section 1

The Men's & Women's Under 21 – Junior Championships are open to any curler in NB who meets the eligibility criteria for the Canadian Championship and the Residency Directive.

The winning teams earn the right to represent New Brunswick at the Curling Canada Under 21 Junior Championship.

II – Eligibility

To be eligible for the Canadian Junior Under-21, players must meet Curling Canada age requirements.

Teams may consist of a maximum of five (5) players plus one (1) coach.

PLEASE NOTE THIS DOES NOT COMPLY WITH THE CURLING CANADA SPECIAL RULES. AND ONLY FOUR (4) PLAYERS AND ONE (1) COACH MAY ATTEND THE CANADIAN JUNIOR CHAMPIONSHIP.

III – Format of Play

The format of play for the Provincial Final shall be open triple knockout.

~~Teams will qualify and /or be seeded for the Provincial Final through a Qualifier.~~

Qualifier: In the 2024 – 2025 season a trial will be in effect. As such the qualifier will not occur.

All games at all levels of the Championship shall be:

- Ten (10) ends' duration. If a game is tied after the allotted ten (10) ends, the teams shall play extra ends until a winner is declared.
- Officiated
- Timed

IV – Ranking / Seeding

The Teams will be required to self-seed in the draw

V – Coaches

Please see Curling Canada coaching requirements & please refer to Section I of this document.

VI – Playoffs

Playoffs of the 2024-2025 U20 Championship will be a page play off as follows

- 3v4 Game
 - The two C qualifiers will conduct a coin toss to determine either practice order.
 - LSD will be required to determine last stone advantage in first end. The winner advances to the semi-final; the loser is eliminated.
- 1v2 Game.



- The A division winner will have last stone advantage in the first end AND choice of practice. The winner advances to the championship final and the loser plays in the semifinal.
- Semi Final.
 - The loser of the 1v2 game will have last stone advantage in the first end AND choice of practice.
- Final.
 - If the 'A division' winner wins the 1v2 game, they will have last stone advantage in the first end AND choice of practice.
 - If the 'B division' winner wins the 1v2 game and plays the 'A division' winner in the final, the 'B division' winner will have choice of last stone advantage in the first end OR choice of practice.
 - If the 'B division' winner plays the 'C division' winner in the final, the 'B division' winner will have last stone advantage in the first end AND choice of practice.



II. Men's & Woman's Under 18 - Championship

I – General

In addition to this section please see section 1

The Boys & Girls Under 18 – Provincial Championship are open to any curler in New Brunswick who meets the eligibility criteria for the Canadian Championship and the Residency Directive.

The winning teams earn the right to represent New Brunswick at the Curling Canada Under 18 Championship.

II – Eligibility

To be eligible for the Under 18 Canadian Championship, players must meet Curling Canada age requirements.

Teams may consist of a maximum of five (5) players plus one (1) coach.

PLEASE NOTE THAT THIS DOES NOT COMPLY WITH THE CURLING CANADA SPECIAL RULES. AND ONLY FOUR (4) PLAYERS AND ONE (1) COACH MAY ATTEND THE CANADIAN UNDER 18 CHAMPIONSHIPS.

III – Format of Play

The format of play for the event will be a pooled round robin. The number of pools will depend on the number of teams entered. After the round robin is completed the top two (2) teams in each pool will advance to the Championship pool. The 4 teams will be ranked, and the two semi finals will be:

All games of the Championship shall be:

- Eight (8) ends duration. If a game is tied after the allotted eight (8) ends, the teams shall play extra ends until a winner is declared.
- Officiated
- Timed

IV – Ranking / Seeding

The Teams will be required to self-seed in the draw.

V – Coaches

Please see Curling Canada coaching requirements & please refer to Section I of this document.

VI – Playoffs

Semi Final 1 Team ranked 1 vs Team ranked 4

Semi Final 2 Team ranked 2 vs Team ranked 3

Final The winners of the semi-finals will move to the final to be played to crown the U18 Champion.

2nd Qualifier The loser of the 2 semi final games will play and the winner of that game will to face the loser of the Final game to crown the 2nd representative for the province at the National U18 if we have been granted a 2nd berth for the season



III. Women's Championship

I – General

In addition to this section please see section 1

The Women's Championship is open to any female curler in New Brunswick who meets the eligibility criteria for the Canadian Championship and the Residency Directive.

There will be a requirement to adhere to Curling NB sponsorship agreements for all levels of play.

The winning team earns the right to represent New Brunswick at the Canadian Women's Curling Championship (Scotties Tournament of Hearts).

II – Eligibility

- Must comply with Curling Canada Eligibility requirements.
- there are no minimum age requirements.
- Teams may consist of a maximum of five (5) players plus one (1) coach.

PLEASE NOTE THAT CURLING CANADA PROVIDES NO TRAVEL SUBSIDY FOR A TEAM'S 5TH PLAYER TO ATTEND THE CANADIAN WOMEN'S CURLING CHAMPIONSHIP (SCOTTIES TOURNAMENT OF HEARTS).

III – Format of Play

The format of play for the Provincial Final as voted on at the 2023 Annual Meeting shall be an open triple knockout.

All games at all levels of the championship shall be:

- Ten (10) ends' duration. If a game is tied after the allotted ten (10) ends, the teams shall play extra ends until a winner is declared.
- Teams must play a minimum of 7 ends.
- Officiated
- Timed

IV - Ranking / Seeding

Ranking for the round robin will be done by first by CTRS points for all teams that compete. After teams are ranked in this manner, all other teams will be self ranking, by all the teams registered for the event.

NOTE: CUT-OFF DATE TO DETERMINE CTRS POINTS WILL BE THE New Brunswick Women's Curling Championship REGISTRATION DEADLINE DATE.

V – Coaches

Please see Curling Canada coaching requirements & please refer to Section I of this document.

VI – Playoffs

- Teams that play in the most finals (A, B & C) will be ranked highest.
- If one team has won, all three brackets they will be declared the winner.



- If one team has won two brackets they will be ranked first and will play in the semi finals and the final game will be an "if necessary" game and only played if the team that needs to be beaten twice loses.
- LSD will continue to be done in the playoff round and teams will flip for choice of practice.
- The team ranked highest will receive choice of practice



IV. Men's (Tankard) Championship

I – General

In addition to this section please see section 1

The Men's Championship is open to any male curler in New Brunswick who meets the eligibility criteria for the Canadian Championship and the Residency Directive.

The winning team earns the right to represent New Brunswick at the Canadian Men's Championship (Tim Horton's Brier).

II– Eligibility

- Must comply with Curling Canada Eligibility requirements.
- there are no minimum age requirements.
- Teams may consist of a maximum of five (5) players plus one (1) coach.

PLEASE NOTE THAT CURLING CANADA PROVIDES NO TRAVEL SUBSIDY FOR A TEAM'S 5TH PLAYER TO ATTEND CANADIAN MEN'S CURLING CHAMPIONSHIP (TIM HORTON'S BRIER).

III – Format of Play

The format of play for the Provincial Final (the Men's Tankard) as voted on at the 2023 Annual Meeting shall be an open triple knockout.

All games at all levels of the championship shall be:

- Ten (10) ends' duration. If a game is tied after the allotted ten (10) ends, the teams shall play extra ends until a winner is declared.
- Teams must play a minimum of 7 ends.
- Officiated
- Time

IV - Ranking / Seeding

Ranking for the round robin will be done by first by CTRS points for all teams that compete. After teams are ranked in this manner, all other teams will be self ranking, by all the teams registered for the event.

NOTE: CUT-OFF DATE TO DETERMINE CTRS POINTS WILL BE THE Men's Tankard REGISTRATION DEADLINE DATE.

V – Coaches

Please see Curling Canada coaching requirements & please refer to Section I of this document.

VI – Playoffs

- Teams that play in the most finals (A, B & C) will be ranked highest.
- If one team has won, all three brackets they will be declared the winner.



- If one team has won two brackets they will be ranked first and will play in the semi finals and the final game will be an "if necessary" game and only played if the team that needs to be beaten twice loses.
- LSD will continue to be done in the playoff round and teams will flip for choice of practice. The team ranked highest will receive choice of practice



V. Men's and Women's Senior Championships

I – General

In addition to this section please see section 1

The Men's and Women's Senior Championships are open to any curler in New Brunswick who meets the eligibility criteria for the Canadian Championship and the Residency Directive.

The winning teams earn the right to represent New Brunswick at the Canadian Senior Curling Championship.

II – Eligibility

- refer to Curling Canada eligibility requirements.
- Teams may consist of a maximum of five (5) players plus one (1) coach.

PLEASE NOTE: ONLY FOUR (4) PLAYERS ARE ELIGIBLE TO ATTEND THE CANADIAN SENIOR MEN'S / SENIOR WOMEN'S CURLING CHAMPIONSHIP

III – Format of Play

The format of play for both Provincial Finals shall depend on the number of teams registered.

An open Championship event with the format for both the Women's and Men's divisions dependent upon the number of teams entered in each division, as shown below:

- Under 6 Teams:
 - Single Round Robin
 - Top three teams advance to playoff round.
 - Tiebreaker for 3rd place, if necessary
 - 1st place team advances directly to final game
- – 6 to 8 Teams:
 - Top three teams advance to playoff round
 - Tiebreaker for 3rd place, if necessary
 - 1st place team advances directly to final game
- 9 +Teams:
 - Triple Knock Out
 - The team winning A, B & C sections is declared the winner.
 - If three different section winners, team who played in most qualifying games advances to the final game with the other two advancing to the semi-final.
 - If a tie, the team who qualified earliest gets a bye to the final while the other two play the semi-final.

NOTE: IT IS POSSIBLE THAT TEAMS MAY BE REQUIRED TO PLAY MORE THAN TWO GAMES IN ONE DAY.



All games in both Championships shall be:

- Eight (8) ends' duration. If a game is tied after the allotted eight (8) ends, the teams shall play extra ends until a winner is declared.
- Officiated
- Time

IV - Ranking / Seeding

Teams will be seeded first by CTRS ranking and then by self seeding for any teams that do not compete in CTRS events.

V – Coaches

Please see Curling Canada coaching requirements & please refer to Section I of this document.

VI – Playoffs

- For the round robin options – Teams will be ranked first by record and then by head-to-head.
 - The team that is clearly in ahead in the ranking will receive both last rock in the first end and choice practice in the playoff games.
 - The teams that are not clearly ahead in ranking but determined to rank higher will get the choice of last rock in the first end or choice of practice.
- For the Triple knockout option – Teams that play in the most finals (A, B & C) will be ranked highest.
 - If one team has won, all three brackets they will be declared the winner.
 - If one team has won two brackets they will be ranked first and will play in the semi finals and the final game will be an “if necessary” game and only played if the team that needs to be beaten twice loses.
 - LSD will continue to be done in the playoff round and teams will flip for choice of practice.



VI. Provincial Mixed Championship

I – General

In addition to this section please see section 1

The Mixed Championship is open to any curler in New Brunswick who meets the eligibility criteria for the Canadian Championship and the Residency Directive.

The winning team earns the right to represent New Brunswick at the Curling Canada Mixed Championship.

II – Eligibility

- Must comply with requirements stated in Part Two Section III above.
- Each team shall consist of two (2) males and two (2) females.
- Teams may consist of a maximum of four (4) players plus one (1) coach.

PLEASE NOTE: ONLY FOUR (4) PLAYERS ARE ELIGIBLE TO ATTEND THE CURLING CANADA MIXED CHAMPIONSHIP.

III – Format of Play

The format of play shall be determined based on the number of teams registered.

All games in both Championships shall be:

- Eight (8) ends' duration. If a game is tied after the allotted eight (8) ends, the teams shall play extra ends until a winner is declared.
- Officiated
- Timed

IV – Ranking / Seeding

Self Seeding

V – Coaches

Please see Curling Canada coaching requirements & please refer to Section I of this document.

VI – Playoffs

- For the round robin options – Teams will be ranked first by record and then by head-to-head.
 - The team that is clearly in ahead in the ranking will receive both last rock in the first end and choice practice in the playoff games.
 - The teams that are not clearly ahead in ranking but determined to rank higher will get the choice of last rock in the first end or choice of practice.
- For the Triple knockout option – Teams that play in the most finals (A, B & C) will be ranked highest.
 - If one team has won, all three brackets they will be declared the winner.
 - If one team has won two brackets they will be ranked first and will play in the semi finals and the final game will be an “if necessary” game and only played if the team that needs to be beaten twice loses.



- o LSD will continue to be done in the playoff round and teams will flip for choice of practice.

VII - Other

- Teams cannot play with fewer than four (4) players (two (2) male and two (2) female) in all games.
- All teams (3 of 4 members) and coaches (if registered) must attend the Opening Ceremonies and the Official Reception/Banquet.
- A spare pool (male and female) must be always maintained for this Championship and readily available for use during the Championship.



VII. Mixed Doubles Championship

I – General

The Mixed Doubles Championship is open to any curler in New Brunswick who meets the eligibility criteria for the Canadian Championship and the Residency Directive.

II – Eligibility

- Must comply with Curling Canada Eligibility Requirements
- Each team shall consist of one (1) male and one (1) female.
- Teams may consist of a maximum of two (2) players plus one (1) coach.

III – Format of Play

The format of play for the Provincial shall be determined by the Curling NB Competitions Committee. The format shall guarantee a minimum of three (3) games for each team.

All games in the Championship shall be:

- Eight (8) ends' duration. If a game is tied after the allotted eight (8) ends, the teams shall play extra ends until a winner is declared.
- Officiated
- Timed

IV – Ranking / Seeding

Teams will be placed into the official Draw by self-seeding.

V – Rocks

- The stones deemed not in use for each draw become the position stones and are marked with colored bands or X'ed with tape.
- General rotation of stones is 1-2, 3-4, 5-6, 7-8
- The position stones are rotated to keep the sets used the same amount.
- Once they are determined for that session, they remain the same throughout that game/session. With a TKO the stones will be rotated just once a day. Day 1 1-2, Day 2 3-4, etc.
- The position stones should not be delivered in practice, one of each color is taken to the away end before practice or players can move them just before the game starts.
- One of each is left at the home end.
- The players set their own positioned stones for every end.

VI -Pre-Game

For this championship a “coin toss” will be used to determine:

- Stone handle colour. The team choosing the colour on the top of the score board will practice first the team choosing the colour on the bottom of the scoreboard will practice 2nd.
- Practice shall be seven (7) minutes, and two one (1) minute last shot draws and controlled by a game umpire



- Teams will practice with the 6 stones (of their color) and choose the spare after the pre-game practice and LSD.
- The spare stone will be banded with a “scrunchie” and kept at home end. Spare can be brought in after any end. Can be changed again later.

VII – Draw to the Button

- Hammer will be decided by two draws to the button following each team practice.
- Within one minute following pre-game practice, a player from the team will throw a stone (sweeping permitted). After all measurements are completed then a second player will throw.
- The team with the colour from the top of the scoreboard will practice first to the home end, while the team with the colour from the bottom of the scoreboard will practice second. The first team will throw both LSD with clockwise rotation and their second team will throw both LSD with a counterclockwise rotation to the home end.
- Only the two game players are allowed on the ice for the last stone draws.
- The umpire will assume that every team that wins the LSD will take last stone advantage (hammer). If a team decides that they do not want hammer, the umpire is to be informed prior to practice.
- The team having the decision on the placement of the “positioned” stones shall be decided by a draw to the button as the team with the lesser combined LSD value shall have the decision on the placement of the stones for the first end. Teams are required to designate the throwing order for the LSDs prior to first practice.
- Following the first end, the team that did not score shall have the decision on the placement. In the event of a blanked end the team throwing first shall have the decision on the placement. The team whose “positioned” stone is placed in position A shall deliver the first stone of that end.

VIII – Pre-competition Practice

Practice will be set by the draw master based on team ranking.

IX – Coaches

Please see Curling Canada coaching requirements & please refer to Section I of this document.

X – Playoffs

- For playoff games teams can use all 8 stones and after practice choose a spare and 2 positioned stones are X'ed. Gives teams a chance to see all stones.
- If a team goes through to semi's undefeated, they will be awarded color handle of their choice with dark handle practicing first and light-colored handle second practice.
- Regardless of record LSD will be used for hammer in all playoff games.
- Playoff teams will use rocks on assigned sheet.

XI – Other

- Teams must play with two (2) players (one (1) male and one (1) female) at all games.



Section 2

Curling NB Event Descriptions

Provincial Mixed Doubles Championship

- There are no substitutions in this event after registration. If both players are not available, the team must forfeit.
- Every effort will be made to limit games to three (3) per day, but in extreme time restraints 4 games may occur

Refer to the Curling Canada Rules for Officiated Play for more information about the rules of play for Mixed Doubles. Unless otherwise noted in this document the Curling Canada Rules for Officiated Play will apply



VIII. Masters Championship

I – General

In addition to this section please see section 1

The Masters Championship is open to any curler in New Brunswick who meets the eligibility criteria for the National Master Event.

II – Eligibility

Players in the NB Masters need to have reached their 60th birthday before January 1 of the year of participation.

III – Format of Play

The format of play shall be a pooled play.

All games in both Championships shall be:

- Eight (8) ends' duration. If a game is tied after the allotted eight (8) ends, the teams shall play extra ends until a winner is declared.
- Un-officiated
- Not Timed

IV – Ranking / Seeding

Self Seeding

V – Coaches

Please see Curling Canada coaching requirements & please refer to Section I of this document

VI – Playoffs

- For the round robin options – Teams will be ranked first by record and then by head-to-head.
 - The team that is clearly in ahead in the ranking will receive both last rock in the first end and choice practice in the playoff games.
 - The teams that are not clearly ahead in ranking but determined to rank higher will get the choice of last rock in the first end or choice of practice.



Section 3: Registration & Payment

General

THE COMPETITION DIRECTOR SHALL ENSURE THAT THE OFFICIAL DRAW IS PUBLISHED AT LEAST TEN (10) DAYS PRIOR TO THE START OF THE CHAMPIONSHIP EXCEPT WHERE THE PROVINCIAL SEEDING RULES APPLY, IN WHICH CASE THE OFFICIAL DRAW WILL BE PUBLISHED NO LATER THAN TWO (2) DAYS PRIOR TO THE FIRST DRAW OF THE CHAMPIONSHIP FINAL.

Procedure

Curling NB prescribes the following procedures for submitting registration:

- Registration forms must be fully completed 'on-line' and **include the names of all 4 team members** on or before the registration & payment deadline date.
- On-line Registration and entry fees must be received by the Curling NB office on or before midnight on the closing date for registration.
- Entrants will receive an automated e-mail notice when their registration has been completed/accepted for that event.

Refunds

The Curling NB Competitions Committee shall use the following guidelines for refunding registration fees due or paid prior to the commencement of the event:

- A team may withdraw from an Event prior to the close of registration deadline and any registration fee paid shall be refunded in full subject only to a handling fee which shall not exceed Forty Dollars (\$40.00).
- Any team withdrawing after the Registration deadline will not receive reimbursement of their registration fee AND all players will be disqualified from competing in the same competition the next curling season.

Registration Deadline

General

Curling NB shall establish deadline dates to signify the close of registration for each of its Championship events. Entry fees are due on the same date as the registration deadline.

This shall be done and posted on the Curling NB website by October 1

Procedure

Curling NB shall ensure that the deadline is set no fewer than 3 weeks prior to the start of the Championship.

Extensions

From time-to-time Curling NB may need to extend the deadline for the close of registration. This will only occur if Curling NB Online registration fails on the day of the deadline.



Section 4 Curling Canada Coach Interaction Rules for the U18 and U20 Championships

I. U18 Championships

- U18 coaches will be allowed a maximum of one (1) interaction per end.
- Teams will be given one (1) coach interaction per extra end.
- Unused interactions cannot be carried over.
- During a Coach Interaction, opposing coaches will also be allowed to interact with their respective team until the team that called the interaction has concluded their communication.
- Coach Interactions may last between 5-60 seconds, but not longer. If a team uses less than that amount of time, the opposition team's opportunity to communicate ends as well.
- During a Coach Interaction, coaches may meet with their team either on the backboard or behind the backline. The team calling the interaction gets priority of the position of where they want to meet.
- Interactions can be called by anyone on the team in control of the house or their coach. If the coach or a player wants an interaction, they must signal a T with their hands when their team is in control of the house. If anyone signals for an interaction, the team must use an interaction.
- Coaches are responsible for keeping track and policing the number of interactions used. Disagreements will be brought forth to the Chief Umpire.
- Time clocks will run during interactions as normal thinking time. Eight (8) end games have a total time of 30 minutes, for extra ends, time clocks will be reset, and each team will receive five (5) minutes on their clock.
- Time clocks for Under-18 games will add an additional four (4) minutes to their time clock for a total of 34 minutes.
- Coaches will be allowed up to forty-five (45) seconds of talking time with their team between ends. Coaches may meet with their team either on the backboard or on the sideline between the hog lines.
- Coaches will also have four (4) minutes to meet with their teams at the halfway point of the game. This will occur at the 4th end break for 8 end games.
- Coaches will use the assigned seating on the backboards during the games with their chairs positioned on the same side as their team's rocks.
- Between ends, coaches can travel to either end respectful of games on adjacent sheets.



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- Coaches must only travel along the sidelines, and they must wear suitable footwear to be on the ice.
 - A single interaction will officially end after the coach and curlers stop talking and the coach returns and is sitting on their designated seat behind the sheet.
 - There will be absolutely no talking or body language by the coach to their team unless during an interaction, opposition interaction, or between ends. Body language includes hand, body gestures, signaling or any other form of communication.
 - Penalties to coaches include:
 - First Offense - verbal and written warning.
 - Second Offense - coach will sit inside with no interactions or communication for the remainder of the current game (if before mid-game break) or the entire next game (if after mid-game break).
 - If the coach repeats the infraction again, they will be removed from play and will sit in the spectator seating for the remainder of the event. These infractions will be reported to their Member Association.
 - Coaches are allowed to use their phone or tablet to record game statistics, write down notes or take photos of game scenarios, but they are not permitted to use those devices or smart watches for communication purposes.

II. U20 Championships

- U20 coaches will be allowed a maximum of two (2) interactions in the first half of the game and a maximum of two (2) interactions in the second half of the game. These coach interactions can occur at the same end or in different ends.
- Teams will be given one (1) coach interaction per extra end.
- Unused interactions cannot be carried over.
- During a Coach Interaction, opposing coaches will also be allowed to interact with their respective team until the team that called the interaction has concluded their communication.
- Coach Interactions may last between 5-60 seconds, but not longer. If a team uses less than that amount of time, the opposition team's opportunity to communicate ends as well.
- During a Coach Interaction, coaches may meet with their team either on the backboard or behind the backline. The team calling the interaction gets priority of the position of where they want to meet.
- Interactions can be called by anyone on the team in control of the house or their coach. If the coach or a player wants an interaction, they must signal a T with their hands when



their team is in control of the house. If anyone signals for an interaction, the team must use an interaction.

- Coaches are responsible for keeping track and policing the number of interactions used. Disagreements will be brought forth to the Chief Umpire.
- Time clocks will run during interactions as normal thinking time. Ten (10) end games will have a total time of 38 minutes. For extra ends, time clocks will be reset, and each team will receive five (5) minutes on their clock.
- Coaches will be allowed up to forty-five (45) seconds of talking time with their team between ends. Coaches may meet with their team either on the backboard or on the sideline between the hog lines.
- Coaches will also have four (4) minutes to meet with their teams at the halfway point of the game. This will occur at the 5th end break for 10 end games.
- Coaches will use the assigned seating on the backboards during the games with their chairs positioned on the same side as their team's rocks.
- Between ends, coaches can travel to either end respectful of games on adjacent sheets.
- Coaches must only travel along the sidelines, and they must wear suitable footwear to be on the ice.
- A single interaction will officially end after the coach and curlers stop talking and the coach returns and is sitting on their designated seat behind the sheet.
- There will be absolutely no talking or body language by the coach to their team unless during an interaction, opposition interaction, or between ends. Body language includes hand, body gestures, signaling or any other form of communication.
- Penalties to coaches include:
 - First Offense - verbal and written warning.
 - Second Offense - coach will sit inside with no interactions or communication for the remainder of the current game (if before mid-game break) or the entire next game (if after mid-game break).
 - If the coach repeats the infraction again, they will be removed from play and will sit in the spectator seating for the remainder of the event. These infractions will be reported to their Member Association.
- Coaches are allowed to use their phone or tablet to record game statistics, write down notes or take photos of game scenarios, but they are not permitted to use those devices or smart watches for communication purposes.



Section 5 Last Shot Draw Process

- 1) Teams will name the players delivering the last stone draws, including which turns, before the start of the first team practice. Failure to do so will result in an assigned distance of 399.20 cm. Each position on the team must throw a minimum number of LSDs at the discretion of the Umpire.
- 2) Umpires will assume that every team that wins the Last Stone Draw will want the last stone in the first end. If a team does not want the last stone, IF they win the Last Stone Draw, they must inform the Umpire before the start of their practice.
- 3) Coaches may NOT deliver stones in the pre-game practice.
- 4) Speed traps are NOT allowed in pre-game practice.
- 5) The teams listed on the top / first in the draw will practice first and will have the color on the top of the scoreboard. The team throwing the bottom of the scoreboard stones will have the same period of practice starting immediately following the top of the scoreboard stone draws for last stone advantage.
- 6) Teams will be allowed up to one minute of sliding time immediately prior to their pre-game practice. Each team's pre-game practice will be nine minutes (seven-minutes Mixed Doubles).
- 7) The first practice will commence thirty minutes prior to the posted draw time.
- 8) Opposing teams must remain in the viewing area behind the glass or be positioned behind the scoreboard if in an arena setting, if space permits, for pregame practice and Last Stone Draw(s).
- 9) The last stone advantage will be determined by the Last Stone Draws before each round robin game and will be completed immediately following each team's pre-game practice.
- 10) The Last Stone Draw distance is calculated using the Curl Distance last stone draw measuring tool app. The distance is measured either from the center of the house to the nearest point of the stone or, if the stone covers the center, from two points 61 cm away from the center using Triangulation. The app calculates the real distance from the center to the center of the stone in both cases, using the official formula from the World Curling Federation WCF.
- 11) Triangulation: any stone covering the tee (center pin), will be measured from two separate points 61 cm from the tee and 90 degrees apart. These distances will be used to calculate the distance from the tee to the center of the curling stone.
- 12) The better (lower) distance of the total of the two draws between the two teams will receive last stone advantage in the first end. The draw to the button shall be played towards the home end.



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- 13) Only the named 'game' players are allowed on the ice surface for the Last Stone Draw. Full sweeping is allowed; however, one of the players must hold the target broom (in mixed doubles a target broom holder is not required). In Mixed team competition, the team's playing order must be followed for sweeping and holding the target broom.
- 14) Following each team's pre-game practice, the two different previously named players from the team will each throw a stone. There will be an announcement to deliver each Last Stone Draw. The first player will deliver the clockwise rotation while the second player will deliver the counterclockwise rotation.
- 15) A stone delivered after the practice time has elapsed and prior to the announcement, or not delivered within the time allotted by the umpire (the stone must reach the near tee-line before the time expires), will be assigned 199.6 cm.
- 16) Should the team with first practice record a cumulative distance of 0.0 cm or 399.2 cm, a third player, different from the first two throwers, from the team will deliver a draw to the button (Clockwise rotation). If the third player records 0.0 cm or 199.6 cm, a fourth player, different from the first three throwers, will deliver (Counter–Clockwise rotation) and so on until a number other than 0.0 cm or 199.6 cm is registered (Mixed Doubles will alternate throwers).
- 17) If the second team registers the same two-stone distance as the team with first practice (other than 0.0 cm or 399.2 cm) the individual LSD stones are compared, and the lowest non-equal LSD has the choice of delivering first or second stone in the first end. When both teams have the same individual LSD stone distances, the teams will alternate delivering one stone each with their designated rotation until the tie is broken. Any player on the team can deliver the third and any subsequent stones including the players who delivered the first two stones.
- 18) Should the team with second practice record a cumulative distance of 0.0 cm or 399.2 cm, a third player, different from the first two throwers, from the team will deliver a draw to the button (Clockwise rotation). The team with second practice will continue to throw (different throwers, alternating Rotations) until a different comparable distance is achieved with the first team's distance thrown in the same order.
- 19) Stones moved by the delivery team before being measured will be assigned the distance of the next defined circle away from the button (the stone measurement is taken as the inside edge of the stone is at the inner edge of the circle measured to the center of the stone).
- a) On or touching the button = 29.4 cm (when a one-foot button) note: subject to change if the actual button diameter is more than one foot
 - b) In or touching the four foot = 75.1 cm
 - c) In or touching the eight foot = 136.1 cm
 - d) In or touching the twelve foot = 197.1 cm
- 22)



Section 5 Last Shot Draw Process

- 20) If a member of the non-delivering team or an external force moves a stationary stone or causes it to be moved before the Umpire completes the measurement, the stone is replaced to its original position by the delivering team.
- 21) Only the first two stones delivered will be registered for the accumulated distance.
- 22) At the conclusion of the pool play round robin, with round robins of more than three games, the two highest individual recorded distances will be discarded to establish the final accumulated distance.
- 23) If an Alternate player is used, they may deliver LSD(s) for the player they are replacing. Teams may use an Alternate player's LSD(s) for only one player.
- 24) The number of LSD stones, and the number of clockwise and counterclockwise deliveries for each player, will be determined at each competition depending upon the number of games in the round robin. Based on the Original Team Lineup form, the four players must fulfill the minimum number of LSD deliveries. If there is a violation where the minimum requirements are not fulfilled, the appropriate LSD(s) will be recorded as 199.6 cm.
- 25) For Mixed Doubles, each player delivers an equal number of clockwise and counterclockwise LSD stones. If there are an odd number of games a variation of one rotation per player must occur.

